

Mississippi State University Mathematica Guide

General Mathematica Conventions

Shift-Enter evaluates a cell

() are the only grouping symbol

[] are used for function arguments

{ } are used for lists

A cell is not evaluated until you Shift-Enter that cell.

Mathematica commands begin with a capital letter for example $\sin(x)$ is entered as

`Sin[x]`

Do not use E as a variable since it is used as the constant e . If you start your variables and definitions with a lower-case letter then they will not conflict with Mathematica definitions.

% always stands for your last result. If you enter $2+2$ and Shift-Enter the result will be 4. If you then enter $\% + 2$ the result will be 6.

Sessions

When you start Mathematica a session is started. Any functions you define, variable assignments you make, or packages you load are kept for that session. You should use the `Clear[]` command before you reuse variables.

Palettes

Choose **File** then **Palettes**

The **AlgebraicManipulation** and **BasicInput** are useful.

Functions

To enter $f(x) = x^2 + 3$ in Mathematica

`f[x_]:=x^2+3`

Notice the `_` on the left hand side and the `:=`

Then entering `f[2]` will yield 7.

Evaluate and /.

`Evaluate[expr]` causes `expr` to be evaluated.

`expr /. rules` applies a rule or list of rules to transform each subpart of an expression `expr`.

`f[x_]:=x^4+4x^3-2x^2-12x`

`soln = Solve[f'[x] == 0, x]`

yields `{{x->-3},{x->-1},{x->1}}`

then `f[x] /. soln`
will give `{-9,7,-9}`.

`N` and `//`

`N[]` forces a numeric approximation of the argument.

`N[π]` is equivalent to `$\pi // N$` .

`N[π ,30]` will give 30 digits of π .

Integration

You can use the input palette to enter an integral as you would see it in a Calculus book or you can use

`Integrate[f, {x, xmin, xmax}]`

If you only need an approximation you can use

`NIntegrate[f, {x, xmin, xmax}]`

Lists

Lists are enclosed in { }. Let `a={1,3,5}`, then `a[[2]]=3`.

`Flatten[]` un-nests one level.

`Join[a,b]` puts list a and list b together.

`Union[a,b]` puts list a and list b together, removes duplicates, and sorts the resulting list.

Matrices

A matrix is represented as a list of lists.

$\begin{pmatrix} a & b \\ c & d \end{pmatrix}$ is entered as `{{a,b},{c,d}}`

The command `MatrixForm` formats a matrix in the usual form.

`IdentityMatrix[n]` creates the $n \times n$ Identity Matrix

Row Reduce `RowReduce[m]` gives the rowreduced form of the matrix m.

Matrix Multiply `a.b.c` gives products of vectors, matrices and tensors. a,b,c must have appropriate dimensions.

Eigenvalue `Eigenvalues[m]` gives a list of the eigenvalues of the square matrix m.

Eigensystem `Eigensystem[m]` gives a list {values, vectors} of the eigenvalues and eigenvectors of the square matrix m.

MatrixPower `MatrixPower[mat, n]` gives the n-th matrix power of mat.

Solve and NSolve

`Solve[eqns, vars]` attempts to solve an equation or set of equations for the variables vars.

`Solve[{1 + x^2 == 0, y^2 == x^2, z == x}, {x, y, z}]`

Notice the double equal signs.

If you don't need exact solutions to a polynomial you can use

`NSolve[lhs==rhs, var]` which gives a list of numerical approximations to the roots of a polynomial equation.

`FindRoot[lhs==rhs, {x, x0}]` searches for a numerical solution to the equation `lhs==rhs`, starting with `x=x0`.

Simplify

`Simplify[expr]` performs a sequence of algebraic transformations on `expr`, and returns the simplest form it finds.

Packages

Some commands require the loading of a package before they can be used.

`<<package`

If you forget to load the package first you can enter

`Remove["Global`*"]` (where ``` is to the left of 1 and on the same key as the tilde) or save your work, exit Mathematica, and then open a new session.

For example you must enter

`<< Graphics`ImplicitPlot``

before using

`ImplicitPlot[x^2 + 2 y^2 == 3, {x, -2, 2}]`

Plotting

The basic 2-dimension plot command is

```
Plot[f[x], {x, -3, 3}]
```

To plot two or more functions

```
Plot[{f[x], g[x]}, {x, -3, 3}]
```

To specify the y axis from -2 to 5 use

```
Plot[f[x], {x, -3, 3}, PlotRange -> {-2, 5}]
```

Three dimensional plotting is done by

```
Plot3D[f[x, y], {x, -3, 4}, {y, 0, 10}]
```

Parametric plots are made by

```
ParametricPlot[{f_x[t], f_y[t]}, {t, 0, 4}]
```

```
ParametricPlot3D[{f_x[t, u], f_y[t, u], f_z[t, u]}, {t, 0, 4}, {u, 0, 10}, PlotPoints -> {3, 20}]
```

Color in plots

Hue[] as the argument runs from 0 to 1, Hue[] runs through red, yellow, green, cyan, blue, magenta, and back to red again.

```
Plot[{f[x], g[x]}, {x, -3, 3}, PlotStyle -> {Hue[.3], Hue[.6]}]
```

plots $f(x)$ in green and $g(x)$ in blue.

You can also use RGBColor[1,0,0] in place of Hue[1].

RGBColor[1,1,1] is white and RGBColor[0,0,0] is black.

ColorFunction->Hue colors 3D plots.

When using a large number of PlotPoints you may want to set

```
Mesh->False
```

Combining Plots

You can name plots with an assignment

```
a=Plot[f[x], {x, -3, 3}]
```

```
b=Plot[g[x], {x, -3, 3}]
```

then Show[a,b] will combine the plots.

Display function

DisplayFunction allows you to suppress the display of intermediate graphics.

```
plot1 = Plot[Sin[x], {x, 0, 2 Pi},
```

```
DisplayFunction->Identity];
```

```
plot2 = Plot[Sin[2 x], {x, 0, 2 Pi},
```

```
DisplayFunction->Identity];
```

```
Show[plot1, plot2,
```

```
DisplayFunction->DisplayFunction];
```

Will display one graph.

Axis Labels

AxesLabel -> label specifies a label for the x axis of a twodimensional plot, and the z axis of a threedimensional plot.

AxesLabel -> {xlabel, ylabel, ... } specifies labels for different axes.

Plot Points

PlotPoints-> n specifies n points to be used in the plot. For a 3D plot this would specify n in both the x and y directions.

PlotPoints ->{nx,ny} specifies that nx points should be used in the x direction and ny points in the y direction.

Filled Plot

```
<< Graphics`FilledPlot`  
FilledPlot[Sin[x], {x, 0, 2 Pi}]
```

ListPlot

ListPlot[{y1, y2, ...}] plots a list of values. The x coordinates for each point are taken to be 1, 2, ...

ListPlot[{x1,y1}, {x2,y2}, ...] plots a list of values with specified x and y coordinates.

PlotJoined

```
ListPlot[{y1, y2, ...}, PlotJoined->True] connects the points.
```

ContourPlot

```
ContourPlot[f, {x, xmin, xmax}, {y, ymin, ymax}] generates a contour plot of  $f$  as a function of  $x$  and  $y$ .
```

Differential Equations

DSolve

```
DSolve[y'[x] == 2 a x, y[x], x] yields  
{y[x] -> a x^2 + C[1]} To add initial conditions:  
DSolve[{y'[x]==2 a x, y[0]==2}, y[x], x] yields  
{y[x] -> 2 + a x^2}
```

NDSolve

```
NDSolve[{y'[x]==1/(2y[x]), y[.01]==.1}, y, {x, .01, 1}] numerically solves the BVP for  $x \in (0.01, 1)$  the result is an interpolating function.
```

If you want to graph the interpolating function you can use the following commands

```
soln=  
NDSolve[{y'[x]==1/(2y[x]), y[.01]==.1}, y, {x, .01, 1}];  
Plot[Evaluate[y[x] /. soln], {x, .01, 1}]  
soln= names the interpolating function, Evaluate causes the function to be evaluated and /. replaces  $y$  with the interpolating function.
```

Loops

```
For[i, i<5, i++, Print[i]] prints 1, 2, 3, 4. You can place commands separated by ;  
Do[expr, i, imin, imax, step]
```

Table

```
Table[Prime[i], {i, 1, 5}] yields  
{2, 3, 5, 7, 11} while  
Table[Prime[i], {i, 1, 5, 2}] yields  
{2, 5, 11}
```

Important Note

Save often. Mathematica can crash and you will lose all unsaved work.